The Very Hungry Caterpillar

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..an adaptation / easier way, of the Caterpillar plan from 5th Auckland group (https://sawg.org.nz/sawg/wp-content/uploads/2023/07/Toy-Wiggly-Worm.pdf)



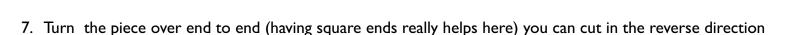
This job can be done between centres without using chucks, except perhaps for head and tail, and requires bandsaw and drill press

- 1. For a 10 section caterpillar, start with two \sim 50x300mm lengths of square pine (eg packing case stuff)
- 2. Keeping ends square, turn to round 35-40mm and mark out 5 divisions, each the width of the cylinder
- 3. Part between divisions to approximately 2/3 of cylinder diameter (eg for 40mm diameter, part down to 27~30mm)

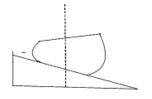


- 4. Create a round bead at each division as far as the parting cuts
- 5. Drawing a pencil line from the midpoint of each square end to the other square end can help later orientation





- 8. Repeat for remaining 4 sections
- 9. Next, drill a hole 3mm (or whatever suits chosen elastic source) through the centre of each section. To do this cut a 15 deg angle block piece of scrap, put each rounded section on this block under the drill press, eyeball the centre (the previous pencil lines are helpful)



- 10. Round the sharp edges from the bandsaw cuts (I mounted each section on a short awl and disc-sanded)
- 11. Repeat whole process for second length of pine
- 12. Turn desired head and tail shapes of choice
- 13. For head, turn/sand surface to match section I
- 14. For tail turn/sand to match last section, drill 3mm through, and 6mm half through, to accomodate elastic knot
- 15. Colouring: paint to choice, but I found using food safe wood dyes maintained texture/ grain of wood to good effect, and 3-5ml green dye in a pot of ~20ml water was very quick way to colour, mounting each piece on a food skewer. Added a touch of blue for some sections for variety/effect. Dry overnight.
- 16. Thread pieces on elastic; superglue into head, stretch/knot at tail
- 17. Seal surface using lacquer or clear spray can (dye will bleed into acrylic paint, or wet hands, unless sealed)
- 18. Paint on eyes, add features such as antennae
- 19. Et voilà!